



St Kingsmark 252 Improvement Award



The 252 award is designed to help you practise your shooting at different distances and recognise your achievements. After 6 sighters, 3 dozen arrows are shot on a 122cm face at a chosen distance. The round can be shot at 20, 30, 40, 50, 60, 80 or 100 yards with the aim of scoring 252 or better from a maximum of 324 (alternative scores apply for other bow types than recurve). If you achieve the score twice you can claim a badge.

It is an award scheme in use at many archery clubs in the UK and applies to all archers, irrespective of age, ability or bow type (scores differ by bowtype).

The Rules:

- Archery GB rules of shooting apply. Six sighters to be followed immediately by three dozen scored arrows.
- 5-zone scoring (Gold = 9, Red = 7, Blue = 5, Black = 3, White = 1, Miss = M = 0) using a 122cm target face.
- The three dozen arrows may be shot alone or as part of a longer recognised Imperial round.
- Competition scorecards may be submitted if the relevant three dozen arrows and distance are clearly identified.
- Badges may be claimed in any sequence.
- Scores must be achieved twice to qualify for the award.
- Qualifying scores for a given distance must be shot on different days.
- To make an award claim, 2 signed and witnessed score sheets need to be submitted to the Records Officer.

The awards are as follows:

Distance (yds)	Award	Recurve Score	Compound Score	Longbow Score	Barebow Score
20	White	252	300	158	189
30	Black	252	300	144	189
40	Blue	252	292	126	189
50	Red	252	292	124	189
60	Gold	252	292	112	189
80	Green	252	292	78	164
100	Purple	252	292	56	160

Badges will be presented to successful archers following submission of 2 scorecards and can be collected from the club officials. Badges cost £2 each.

St Kingsmark 252 Scorecard

NAME									
DATE									
DISTANCE									
BOW TYPE									
							½ Doz Total	Golds	Running Total
1st DOZEN									
2nd DOZEN									
3rd DOZEN									
							TOTAL GOLDS		
							TOTAL SCORE		
SIGNED ARCHER									
SIGNED TARGET CAPTAIN									